



BFLW - Laws

Laws	Under 12	Under 14	Under 16	Under 19	Senior Women
Tackling	Standard	Standard	Standard	Standard	Standard
Bouncing the Ball	1	Unlimited	Unlimited	Unlimited	Unlimited
Kicking off the Ground	X	Standard	Standard	Standard	Standard
Throw ins	Ball up 10 metres in	Ball up 15 metres in	Ball up 15 metres in	Standard (with supplied boundary umpire)	Standard
Marking	No Distance Show Control	15 metres Show Control	15 metres Direct Catch	15 metres Direct Catch	15 metres Direct Catch
Penalty Distance	15m	25m	25m	50m	50m
Mercy Rule	X	60 pts	X	X	X



BFLW - Regulations

Regulations	Under 12	Under 14	Under 16	Under 19	Senior Women
Ground Size	Quarter	Standard	Standard	Standard	Standard
Ball Type	Synthetic	Synthetic	Leather	Leather	Leather
Ball Size	3	3	4	4	4
Quarter Duration (mins)	10	12	15	15	20
Break Lengths, 1/4, 1/2, 3/4	No Time On, 3-5-3	No Time On, 5-7-5	No Time On, 5-7-5	No Time On, 5-7-5	No Time On, 5-12-5
Results	X	Standard	Standard	Standard	Standard
Mouth Guards	Compulsory	Compulsory	Compulsory	Compulsory	Club - Compulsory



BFLW - Umpires & Coaches

Umpires & Coaches	Under 12	Under 14	Under 16	Under 19	Senior Women
No. Field Umpires	1 x per Club	1x BFUA	2 x BFUA	2 x BFUA	2 x BFUA
Boundary Umpires	X	X	2 x Club (when available)	2 x Club (when available)	2 x BFUA
Goal Umpires	Club	Club	Club	Club	Club
Mentors	1 per Club	1 per Club	X	X	X
Runners	1 per Club	1 per Club	1 per Club	1 per Club	1-2 per Club



Senior Women

Law	Rule
Tackling	Standard
Bouncing the Ball	Unlimited
Kicking off the Ground	Allowed
Throw Ins	Standard
Marking	15 metres, Direct Catch
Penalty Distance	50m
Insuffiecent Intent	Yes



Senior Womens

Games Schedule

Games are to be played on Sunday afternoons at 12:45 PM, unless otherwise directed by the league.

Team Size & Interchange

The Senior Women competition shall be a 16-player side per competition with 8 players on the interchange, a total of 24 players on game day.

Club coaches may agree to field 18 per team, this can only occur if there are at least 22 players listed on both sides.

Ground Specifications

Standard

Uniform

Clubs will compete in registered club colours, including shorts and socks.

Football Size

A size 4 leather football (red or yellow) will be used.

Game Duration

Games will be played as 4 x 20 minutes with 5-minute break at quarter time, 12-minute break at half time, and 5-minute break at three-quarter time.

Teams are allowed to leave the ground at half-time.

Umpire Requirements

BFUA supply two (2) main and two (2) boundary umpires. HOME and AWAY Clubs will provide one (1) goal umpire.

Results & Team Lists

Team lists must be submitted to both the opposing team and the umpires, these are to be collected and returned to the BFNL by the home team. Game and team details are then to be submitted on PlayHQ.



Under 12 Girls

Games Schedule

Games will be played on Friday nights, from 6:15pm.

Team Size & Interchange

The U/12 competition shall be a 12-player side per competition with as many players on the interchange as the club likes. Clubs must do everything in their power to ensure both sides have the same number of players on the ground at the same time, meaning clubs **MUST** lend the opposition players if they do not have enough to field a full side.

Ground Specifications

The Under 12's ground should be positioned in the 50 arcs and between the 50 arcs.

Uniform

Clubs will compete in registered club colours, including shorts.

Football Size

A size 3 synthetic football (red or yellow) will be used.

Game Duration

Games will be played as 4 x 10 minutes with 3-minute break at quarter time, 5-minute break at half time, and 3-minute break at three-quarter time.

Teams are not permitted to leave the ground at half-time.

Umpire Requirements

The HOME listed club will provide one (1) club umpire to officiate. Field umpires must be a minimum of 14 years old.

HOME and AWAY Clubs will provide one (1) goal umpire.

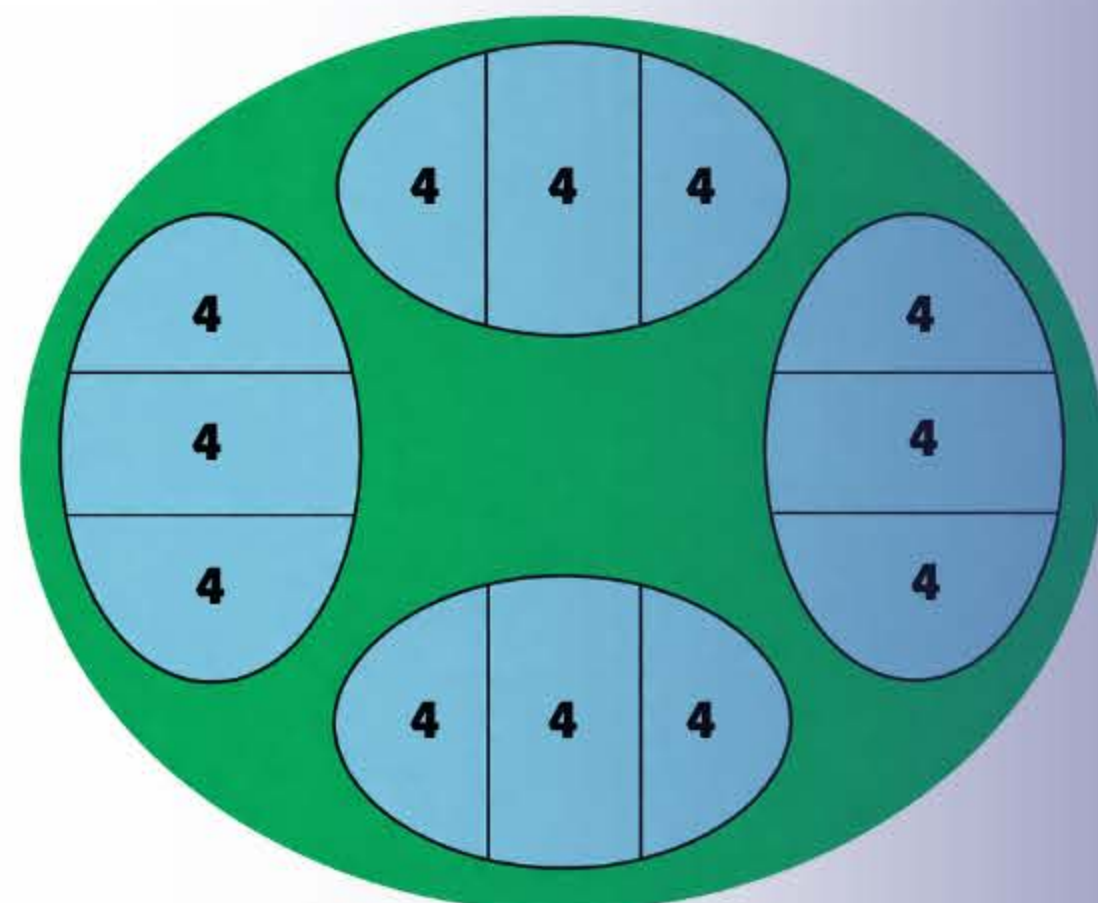
Boundary umpires are not required.

Mentors

Mentors are permitted. Only 1 mentor is permitted on the ground at one time per club.

Results & Team Lists

Team lists may be submitted on PlayHQ for game calculation purposes, but they are not mandatory. Results will not be recorded.





Under 12 Girls

Law	Rule
Tackling	Standard
Bouncing the Ball	1 x Bounce
Kicking off the Ground	Not Allowed
Throw Ins	Ball Up (10 metres)
Marking	No Distance Restrictions, Show Control
Penalty Distance	15m
Insuffiecent Intent	Yes



Under 14 Girls

Games Schedule

Games will be played on Sunday mornings, at 8:30am.

Team Size & Interchange

The U/14 competition shall be a 16-player side per competition with 8 players on the interchange, a total of 24 players on game day.

Club coaches may agree to field 18 per team, this can only occur if there are at least 22 players listed on both sides.

Ground Specifications

Standard

Uniform

Clubs will compete in registered club colours, including shorts and socks.

Football Size

A size 3 synthetic football (red or yellow) will be used.

Game Duration

Games will be played as 4 x 12 minutes with 5-minute break at quarter time, 7-minute break at half time, and 5-minute break at three-quarter time.

Teams are not permitted to leave the ground at half-time.

Umpire Requirements

BFUA supply two (2) main umpires. HOME and AWAY Clubs will provide one (1) goal umpire. Boundary umpires are not required.

Mentors

Mentors are permitted. Only 1 mentor is permitted on the ground at one time per club.

Results & Team Lists

Team lists must be submitted to both the opposing team and the umpires, these are to be collected and returned to the BFNL by the home team. Game and team details are then to be submitted on PlayHQ.



Under 14 Girls

Law	Rule
Tackling	Standard
Bouncing the Ball	Unlimited
Kicking off the Ground	Allowed
Throw Ins	Ball Up (15 metres)
Marking	15 metres, Show Control
Penalty Distance	25m
Insuffiecent Intent	Yes
Mercy Rule (60pts)	Yes

BFLW U14

MERCY

RULE



GOAL UMPIRES

BEFORE THE MARGIN IS REACHED,

- ACCURATELY SIGNAL AND RECORD ALL SCORES AS NORMAL.
- MAINTAIN AWARENESS OF THE OVERALL SCORE AND MARGIN.

WHEN THE MARGIN REACHES 60 POINTS,

- RECOGNISE WHEN THE 60-POINT DIFFERENTIAL IS REACHED.
- CONFIRM THE SCORE WITH THE TIMEKEEPER AND/OR MATCH OFFICIALS.
- CLEARLY COMMUNICATE THAT THE MERCY RULE IS NOW IN EFFECT.

AFTER THE RULE IS APPLIED,

- CONTINUE OFFICIATING (SIGNALS, POSITIONING, COMMUNICATION).
- DO NOT RECORD ANY FURTHER SCORES ON THE SCORESHEET.

TIMEKEEPERS

BEFORE THE MARGIN IS REACHED,

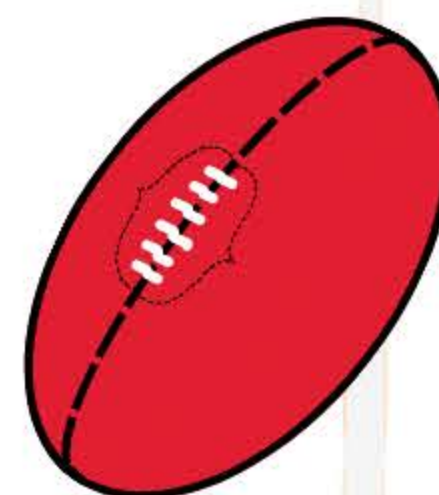
- KEEP ACCURATE TIME AND UPDATE THE SCOREBOARD IN LINE WITH SCORES.
- STAY AWARE OF THE SCORE DIFFERENCE.

WHEN THE MARGIN REACHES 60 POINTS,

- CONFIRM THE MARGIN WITH GOAL UMPIRES/OFFICIALS, WHEN POSSIBLE.
 - FREEZE THE SCOREBOARD IMMEDIATELY (NO FURTHER SCORE UPDATES).
- NOTE THE SCORE AT THAT TIME – THIS IS THE FINAL RESULT.

AFTER THE RULE IS APPLIED,

- CONTINUE TO KEEP TIME AS NORMAL UNTIL THE END OF THE MATCH.
- DO NOT CHANGE OR UPDATE THE DISPLAYED SCORE.
- ASSIST WITH COMMUNICATION IF CLARIFICATION IS NEEDED.





Under 16 Girls

Games Schedule

Games will be played on Sunday mornings, at 9:45am.

Team Size & Interchange

The U/16 competition shall be a 16-player side per competition with 8 players on the interchange, a total of 24 players on game day.

Club coaches may agree to field 18 per team, this can only occur if there are at least 22 players listed on both sides.

Ground Specifications

Standard

Uniform

Clubs will compete in registered club colours, including shorts and socks.

Football Size

A size 4 leather football (red or yellow) will be used.

Game Duration

Games will be played as 4 x 15 minutes with 5-minute break at quarter time, 7-minute break at half time, and 5-minute break at three-quarter time.

Teams are not permitted to leave the ground at half-time.

Umpire Requirements

BFUA supply two (2) main umpires. HOME and AWAY Clubs will provide one (1) goal umpire and will endeavor to provide one (1) boundary umpire.

Results & Team Lists

Team lists must be submitted to both the opposing team and the umpires, these are to be collected and returned to the BFNL by the home team. Game and team details are then to be submitted on PlayHQ.



Under 16 Girls

Law	Rule
Tackling	Standard
Bouncing the Ball	Unlimited
Kicking off the Ground	Allowed
Throw Ins	Ball Up (15 metres)
Marking	15 metres, Direct Catch
Penalty Distance	25m
Insuffiecent Intent	Yes



Under 19 Girls

Games Schedule

Games will be played on Sunday mornings, at 11:15am.

Team Size & Interchange

The U/19 competition shall be a 16-player side per competition with 8 players on the interchange, a total of 24 players on game day.

Club coaches may agree to field 18 per team, this can only occur if there are at least 22 players listed on both sides.

Ground Specifications

Standard

Uniform

Clubs will compete in registered club colours, including shorts and socks.

Football Size

A size 4 leather football (red or yellow) will be used.

Game Duration

Games will be played as 4 x 15 minutes with 5-minute break at quarter time, 7-minute break at half time, and 5-minute break at three-quarter time.

Teams are not permitted to leave the ground at half-time.

Umpire Requirements

BFUA supply two (2) main umpires. HOME and AWAY Clubs will provide one (1) goal umpire and will endeavor to provide one (1) boundary umpire.

Results & Team Lists

Team lists must be submitted to both the opposing team and the umpires, these are to be collected and returned to the BFNL by the home team. Game and team details are then to be submitted on PlayHQ.



Under 19 Girls

Law	Rule
Tackling	Standard
Bouncing the Ball	Unlimited
Kicking off the Ground	Allowed
Throw Ins	Standard (with supplied boundary umpire)
Marking	15 metres, Direct Catch
Penalty Distance	50m
Insuffiecent Intent	Yes